Improvements to be made to the code.

Location: Class Main – Main method.

Improvement: use a try and catch to find and output any input exceptions when the user is inputting the playerNo and packTxtFileName (exceptions such as file not found and non-integer entered).

Location: Class Main – Main method.

Improvement: instead of displaying to the user that the pack file is invalid display WHY the pack file is invalid, such as, wrong size, non-negative integers found, etc.

Location: Class Main – Main method.

Improvement: implement a way to make the minimum playerNo be 2.

Location: Class Main – Main method.

Graphical user interface, text, application

Description automatically generatedImprovement: pack file can still be valid when there is more than one integer on each row. The example below shows a valid input for 2 players.

Location: Class Main – Main method.

Improvement: input for number of players can be blank.